



SUNRISE YACHTS ROOM TO GROW

Many European shipyards are so busy that the wait for an available slot for build or refit services can stretch into years.

However, the opening of new facilities in countries where there is room to grow, is providing some relief. It is the case in

Turkey, where new yards continue to set up shop to handle their own builds and sub-contract space to builders in need of work space. Sunrise Yachts, for

instance, is a new shipyard located in Turkey's free zone of Antalya. It is currently building two 147' steel displacement yachts, slated for delivery in 2009.

And, although it is still waiting on the completion of an additional bay, it

currently has three available slots for yachts in the 115' to 220' range,

and two fully air-conditioned halls 230' and 328' by 52', ideal for painting. Long-term sub-

contractors have access to the yard's modern facilities, including air-conditioned storage, ventilation and extraction plants, workshops and offices.

TRUE PASSAGEMAKER 62' COMMANDER TRAWLER

About three years ago, Commander Trawler's President Frank Martinez saw the real estate bubble about to burst. A boat lover who owns, among others, a 35' Hunter sailboat, he figured time was ripe for him to explore other avenues. He set his sights on building a new kind of trawler, one that would not only be sturdy and safe but have elegant furnishings, closer to those of a yacht. He researched the matter exhaustively, traveling to yards in Brazil and Argentina, speaking to architects, engineers and builders and studying the market, pricing and available designs. In the process he met Brazilian naval architect and marine engineer Andre Pimentel, who is now part of the business. Pimentel is from Itajai, one of Brazil's largest seaports. Close to this port city is an active boat building area with about 50 shipyards, most of them specialized in the construction of commercial fishing trawlers. Pimentel has designed and built "thousands of fishing trawlers," Martinez says. For a while Martinez considered building in Brazil—he speaks fondly of Florianopolis and its laid-back charm and beautiful beaches—but ultimately decided on Argentina. There, he found a very good tradition of wood craftsmanship, which he attributes to the many Italian immigrants who transferred to the next generations the skills they learned in the old country. That was very important to Martinez and his concept for an elegant steel-hulled trawler that an owner could operate in perfect safety and comfort. Much research went into the plans, and Martinez, who is perfectly able to read blue prints, says he's warned the yard that if so much as one screw is moved, he'll know. In the end, all this research boiled down to a 62' steel-hulled trawler with an 18'-beam and an aluminum superstructure that he describes as a "true passage maker," which the boat's 3,000-nm range certainly seems to justify. The cherry interior will accommodate two lower-level staterooms with queen berths located in the desirable amidships section of the boat and a small crew cabin, although he chose the size specifically to allow owners to operate the boat themselves. There is also room for an office area with shelves and a teak and holly sole, as the rest of the accommodation deck and the main deck. An alternate layout includes an additional guest cabin, located in the bow. The main deck includes a salon that doubles as the dining area, an open galley with granite countertops and a pilothouse with a comfortable observation lounge and Brazilian cherry tables. The upper deck accommodates a tender, a Jet Ski and a helm station, again with ample seating and table. The list of included amenities and electronics is a long one. The 62' Commander Trawler is expected to debut in Fort Lauderdale this fall.

LOA: 62 • **Beam:** 18'6" • **Draft:** 5'3" • **Engines:** John Deere 6125AFM75

Cruise/top speed: 9 knots/11 knots • **Fuel capacity:** 1,640 Gal. • **Water:** 500 Gal.

For more information, visit www.CommanderTrawlers.com



For information see
www.sunriseyachts.com